Conventions you **must** follow for CSCI306:

The following code conventions are required for CSCI 306 assignments:

- Class names should begin with uppercase.
- Variable and method names should start with lower case, may include uppercase within (camel case). E.g., luckyNumber.
- Constants should be in ALL_CAPS.
- Variable and class names should be meaningful!!
- Instance variables should be private unless you have a REALLY good reason to use some other access modifier.

In addition, the IDE we will use is Eclipse. For many assignments you need to submit an entire project for the grader, so it’s important to get comfortable with this IDE.